ROTed: Random Oblivious Transfer for embedded devices

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CHES 2021

14 September 2021

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▶ We aim to design a highly efficient Random Oblivious Transfer (ROT) protocol.

- ▶ OT extensions use ROT as base OT (malicious setting).
- Most related art has focused on the design of 1-out-of-2 OTs.
- ▶ Directly using ROT improves efficiency without needing a black-box conversion.
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Introduction

Overview

ROT protocol

Novel 3-round protocol based on the RLWE assumption, proved secure in the UC framework (in the ROM) in the presence of malicious adversaries.

ROT Implementation

Implemented in C++ and executed in an x86 server-class processor and in four ARM application-class processors, benchmarked against the current state-of-the-art, achieving speeds at least one order of magnitude faster.

PSI use-case

Evaluate the impact of the proposed protocol inside a real-world application: an open-source PSI framework [PRTY, EUROCRYPT 2020], managing to get speedups of up to 6.6 times in relation to the related art.

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Protocol Construction (1st round)

Sender S		Receiver R
		$s_{R}, e_{R}, e'_{R} \leftarrow \$ \chi$
		$c \gets \$ \left\{ 0, 1 \right\}$
		$t_0, t_1 \leftarrow \$ \{0, 1\}^{\kappa}$
		$p_{R}^{c} \leftarrow \mathit{ms}_{R} + 2e_{R} \mod q$
		$r \leftarrow \$ \ \{0,1\}^\kappa$
$s_{S}, e_{S}, e_{S}' \leftarrow \$ \chi$		$h \leftarrow H_1(r)$
$p_{S} \leftarrow ms_{S} + 2e_{S}$	mod <i>q</i>	$p^0_{R} \leftarrow p^1_{R} - h \mod q \; (if c{=}1)$
	$(sid, p_{R}^{0}, r, H_{1}(t_{0}), H_{1}(t_{1}))$	_

Protocol Construction (2nd round)

Sender S	Receiver R
$h' \leftarrow H_1(r)$	
$p^1_{R} \gets p^0_{R} + h' \mod q$	
for $i \in \{0,1\}$:	
$k_{S}^{i} \leftarrow s_{S} p_{R}^{i} + 2e_{S}^{\prime} \mod q$	
$\sigma_i \leftarrow Sig(\textit{k}_S^i)$	
$sk_S^i \gets Mod_2(\textit{k}_S^i, \sigma_i)$	
$\mathcal{K}_i \leftarrow H_2(sk^i_S)$	
$a \leftarrow \${0,1}$	
$u \leftarrow \${\{0,1\}}^\kappa$	
-	$(\operatorname{sid}, p_{S}, K_a, K_{1-a}, \sigma_0, \sigma_1, u)$

Protocol Construction (3rd round)

Sender S	Receiver R
	$k_{\rm R} \leftarrow s_{\rm R} \rho_{\rm S} + 2e'_{\rm R} \mod a$
	$sk_R \leftarrow Mod_2(k_R, \sigma_c)$
	$K_c \leftarrow H_2(sk_p)$
	$b = 0$ if $K_a = K_c$
	$b=1$ if $K_{1-a}=K_c$
	$b = c$ if $K_{1-a} \neq K_c \wedge K_a \neq K_c$
(sid, <i>t</i> ₀	$, t_1)$
Abort if t_0, t_1 don't match $H_1(t_0), H_1(t_1)$	
output:	output:
$(M_0 = H_2(sk_S^a + t_a + u),$	$(b, M_b = H_2(sk_R + t_c + u))$
$M_1 = H_2(sk_{S}^{1-a} + t_{1-a} + u))$	

Against a corrupted Sender

Cannot learn the bit *b* because while it holds two KE messages from the receiver $(p_R^0 \text{ and } p_R^1)$, only one of these was generated as an RLWE sample (p_R^c) .

The "other message" (p_R^{1-c}) is coerced to be a uniform random element by summing or subtracting a random value obtained from the RO, and distinguishing the two yields the bit *b* but means breaking the RLWE assumption.

$$p_{\mathsf{R}}^{\mathsf{c}} \leftarrow ms_{\mathsf{R}} + 2e_{\mathsf{R}} \mod q$$

 $p_{\mathsf{R}}^{\mathsf{0}} \leftarrow p_{\mathsf{R}}^{\mathsf{1}} - h \mod q$ (if c=1)

Cannot bias the distribution of the messages as the messages come from the RO and their query must include random nonces sent by the honest Receiver (t_0, t_1) .

$$M_0 \leftarrow \mathsf{H}_2(\mathsf{sk}^a_\mathsf{S} + t_a + u)$$
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Against a corrupted Receiver

Cannot learn both messages, as computing each message requires computing a shared key with the sender for p_R⁰ and p_R¹.

Only p_R^c was generated as an RLWE sample, p_R^{1-c} is uniform (as before). So only the shared key corresponding to p_R^c may be computed and output, otherwise the adversary needs to break the RLWE assumption and find the secrets for p_R^{1-c} .

Cannot bias the distribution of the output bit (b) as it includes a random bit chosen by the honest Sender (a).

> $b \leftarrow 0$ if $K_a = K_c$ $b \leftarrow 1$ if $K_{1-a} = K_c$

Cannot bias the distribution of the output message (M_b) as it comes from the RO and its query must include a random nonce sent by the honest Sender (u).

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$$M_b \leftarrow H_2(sk_R + t_c + u)$$

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UC simulation

Corrupted Sender

Program H₁ such that it is able to recover both keys skⁱ_S obtained by the Sender (this is indistinguishable from uniform output — RLWE assumption).

$$\mathsf{H}_1(r) = p_\mathsf{R}^1 - p_\mathsf{R}^0$$

With both keys, extract the value a from the malicious Sender (if a is not found, 3rd condition safeguards indistinguishability).

$$\begin{aligned} \mathsf{H}_2(\mathsf{sk}^0_\mathsf{R}) &= K_a \wedge \mathsf{H}_2(\mathsf{sk}^1_\mathsf{R}) = K_{1-a} \implies a = 0 \\ \mathsf{H}_2(\mathsf{sk}^1_\mathsf{R}) &= K_a \wedge \mathsf{H}_2(\mathsf{sk}^0_\mathsf{R}) = K_{1-a} \implies a = 1 \end{aligned}$$

Program H₂ to output the right messages which it received from the ideal functionality to their respective queries, which it can now compute.

$$M_0 \leftarrow \mathsf{H}_2(\mathsf{sk}_{\mathsf{S}}^a + t_a + u)$$
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UC simulation Corrupted Receiver

Program the RO to set the bit a such that it specifies the bit b to be the same bit from the ideal functionality.

$$b = 0 \implies \text{reply } H_2(\mathsf{sk}^0_{\mathsf{S}}) = K_a \vee H_2(\mathsf{sk}^1_{\mathsf{S}}) = K_a \text{ (if queried on both, abort)}$$

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Program the oracle H₂ to output M when queried on the shared key (if queried on both aborts).

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UC simulation Remaining cases

- When no party is corrupted, the simulator has no input from the ideal functionality. So, the simulator generates and honestly executes the protocol and the adversary just observes the transcript. The transcript is indistinguishable which can be proved using the definition of RO and the RLWE assumption.
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- Gaussian sampling was implemented using NFLlib. We assume a shared region of memory periodically populated with random data, so the protocol only needs to read data off memory instead of generating random numbers.
- Random Oracles were implemented by hashing the inputs and using the output of the hash as a seed to a pseudo-random generator (Hash-DRBG [BK12]). This generator was then used to produce the output of the RO.
- In the case of sampling a polynomial, rejection sampling required extensive calls to the underlying hash function (BLAKE3 chosen).
- NTT implemented using NFLlib, extended to support ARM with NEON SIMD. We transmit polynomials, and consider the outputs of ROs in the NTT domain.
- ▶ Implementation uses 16% (23.9KiB) more memory than the state-of-the-art.

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Implementation ROT results

ADM Contan AZ @ 000MUL		T !		
ARIVI Cortex-A7 @ 900MHz		Time (μ s)	RUIS/S	4.0
[PVW08] ROTted	18258	20287	50	Ар
[BDGM19] ROTted (Serial)	843	936.6	1068	IP IP
[BDGM19] ROTted (NEON)	666	739.7	1352	IBDGM
This work (Serial)	829.08	921.2	1086	[BDGM
This work (NEON)	644.94	716.6	1396	
ARM Cortex-A53 @ 1 4GHz				
[PVW08] ROTted	12864.6	9189	109	Intel i
[BDGM19] ROTted (Serial)	589.3	420.9	2376	[P
[BDGM19] ROTted (NEON)	450	321.4	3112	[BDGM
This work (Serial)	574.98	410.7	2435	[BDGN
This work (NEON)	429.52	306.8	3260	[BDGM
ARM Cortex-A72 @ 1.5GHz				[BDGW]
[PVW08] ROTted	7378.5	4919	204	
[BDGM19] ROTted (Serial)	374.6	249.7	4005	
[BDGM19] ROTted (NEON)	299.4	199.6	5011	Th
This work (Serial)	362.7	241.8	4136	
This work (NEON)	286.5	191	5236	

Apple M1 @ 3.2GHz			
[PVW08] ROTted	1407.7	439.9	2274
[BDGM19] ROTted (Serial)	164.8	51.5	19418
[BDGM19] ROTted (NEON)	129.6	40.5	24692
This work (Serial)	154.6	48.3	20704
This work (NEON)	120	37.5	26667
Intel i9-10980XE @ 3GHz			
[PVW08] ROTted	1310.7	436.9	2289
[BDGM19] ROTted (Serial)	151.5	50.5	19802
[BDGM19] ROTted (SSE4)	97.2	32.4	30865
[BDGM19] ROTted (AVX2)	96.3	32.1	31153
[BDGM19] ROTted (AVX512)	99.6	33.2	30121
This work (Serial)	147	49	20409
This work (SSE4)	91.2	30.4	32895
This work (AVX2)	81.6	27.2	36765
This work (AVX512)	90.3	30.1	33223

Implementation PSI

- ▶ The proposed ROT integrated in the framework of [PRTY, EUROCRYPT2020].
- ▶ The framework is for x86, so the results are only provided for that platform.
- Achieve a 6.6x speedup against ROTted version of [PVW, CRYPTO2008], and a 2.1x speedup against the ROTted version of [BDGM, IMACC2019].

Intel @ i9-10980XE 3GHz	Time (ms)
[PVW08] ROTted	
[BDGM19] ROTted (Serial)	
[BDGM19] ROTted (AVX2)	304
[BDGM19] ROTted (AVX512)	
This work (Serial)	166
This work (AVX2)	
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Intel @ i9-10980XE 3GHz	Time (ms)
[PVW08] ROTted	932
[BDGM19] ROTted (Serial)	328
[BDGM19] ROTted (AVX2)	304
[BDGM19] ROTted (AVX512)	318
This work (Serial)	166
This work (AVX2)	142
This work (AVX512)	151

Comparison ROT



▶ Profiling [PVW08] shows almost 50% of the execution performing point multiplications.

- **RLWE** benefits both from issuing multiple instructions and from SIMD.
- Speedups from vector instruction are around 30%; the change of the execution backend provides speedups over 100%.
- ► The RLWE AVX512 implementations were not able to fill the vector. Therefore, length checks had to be added in the NTT loop, leading to more missed branch predictions.

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The proposed ROT use in a PSI provides a 6.6x speedup when compared with the ROTted version of [PVW08] and a 2.1x speedup with the ROTted version [BDGM19].

Again, AVX2 implementation is the fastest. The vector implementations show the same speedup when compared to the serial implementation.

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► Highly efficient UC-secure ROT from the RLWE assumption in the ROM.

- Up to 37k ROTs/s for the Intel server-class processor and up to 5k ROTs/s in an ARM application-class processor.
- ▶ Usage of vector instructions provides on average a 40% speedup.
- One order of magnitude faster than state-of-the-art, and suitable for a wide range of architectures in embedded systems, IoT, desktops and servers.
- Practical interest shown in a PSI framework with applications in contact discovery, remote diagnosis, contact tracing, among others.
- ▶ Usage of our ROT in a PSI application is up to **6x faster than related art**.
- **Future work** will address ultra-low power devices, e.g. ARM Cortex-M, RISC-V.

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- Up to 37k ROTs/s for the Intel server-class processor and up to 5k ROTs/s in an ARM application-class processor.
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- One order of magnitude faster than state-of-the-art, and suitable for a wide range of architectures in embedded systems, IoT, desktops and servers.
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