

Industrial Automation

(Automação de Processos Industriais)

Analysis of Discrete Event Systems

Complexity and Decidability

<http://users.isr.ist.utl.pt/~jag/courses/api1617/api1617.html>

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Prof. José Gaspar, rev. 2016/2017

Syllabus:

Chap. 6 – Discrete Event Systems [2 weeks]

...

Chap. 7 – Analysis of Discrete Event Systems [2 weeks]

Properties of DESs.

Methodologies to analyze DESs:

- * The Reachability tree.**
- * The Method of Matrix Equations.**

...

Chap. 8 – DESs and Industrial Automation [1 week]

Some pointers to Discrete Event Systems

History: <http://prosys.changwon.ac.kr/docs/petrinet/1.htm>

Tutorial: <http://vita.bu.edu/cgc/MIDEDS/>
<http://www.daimi.au.dk/PetriNets/>

Analyzers,
and
Simulators: <http://www.ppgia.pucpr.br/~maziero/petri/arp.html> (in Portuguese)
<http://wiki.daimi.au.dk:8000/cpntools/cpntools.wiki>
<http://www.informatik.hu-berlin.de/top/pnk/download.html>

Bibliography:

- * Cassandras, Christos G., "**Discrete Event Systems - Modeling and Performance Analysis**", Aksen Associates, 1993.
- * Peterson, James L., "**Petri Net Theory and the Modeling of Systems**", Prentice-Hall, 1981
- * **Petri Nets and GRAFCET: Tools for Modelling Discrete Event Systems**
R. DAVID, H. ALLA, New York : PRENTICE HALL Editions, 1992

Complexity and Decidibility

*The **reachability tree** and **matrix equation** techniques allow properties of **safeness**, **boundedness**, **conservation**, and **coverability** to be determined for Petri nets. In particular, a necessary condition for reachability is established.*

*However, these techniques are not sufficient to solve several other problems, especially **liveness**, **reachability (sufficient condition)**, and **equivalence**.*

[Peterson 81, ch5]

In the following: we will discuss the complexity and decidability of the problems not solved.

Complexity and Decidibility

- Till the end of this chapter, *problem* is intended as a question with yes/no answer, e.g. Does $\mu' \in R(C, \mu) \quad \forall C, \mu, \mu' ?$

- A *problem* is *undecidable* if it is proven that no algorithm to solve it exists.

An example of a undecidable problem is the halting of a Turing machine (TM):

“Will the TM stop for the program n while using the tape m ?”.

- For *decidable* problems, the *complexity* of the solutions has to be taken into account, that is, the computational cost in terms of memory and time.

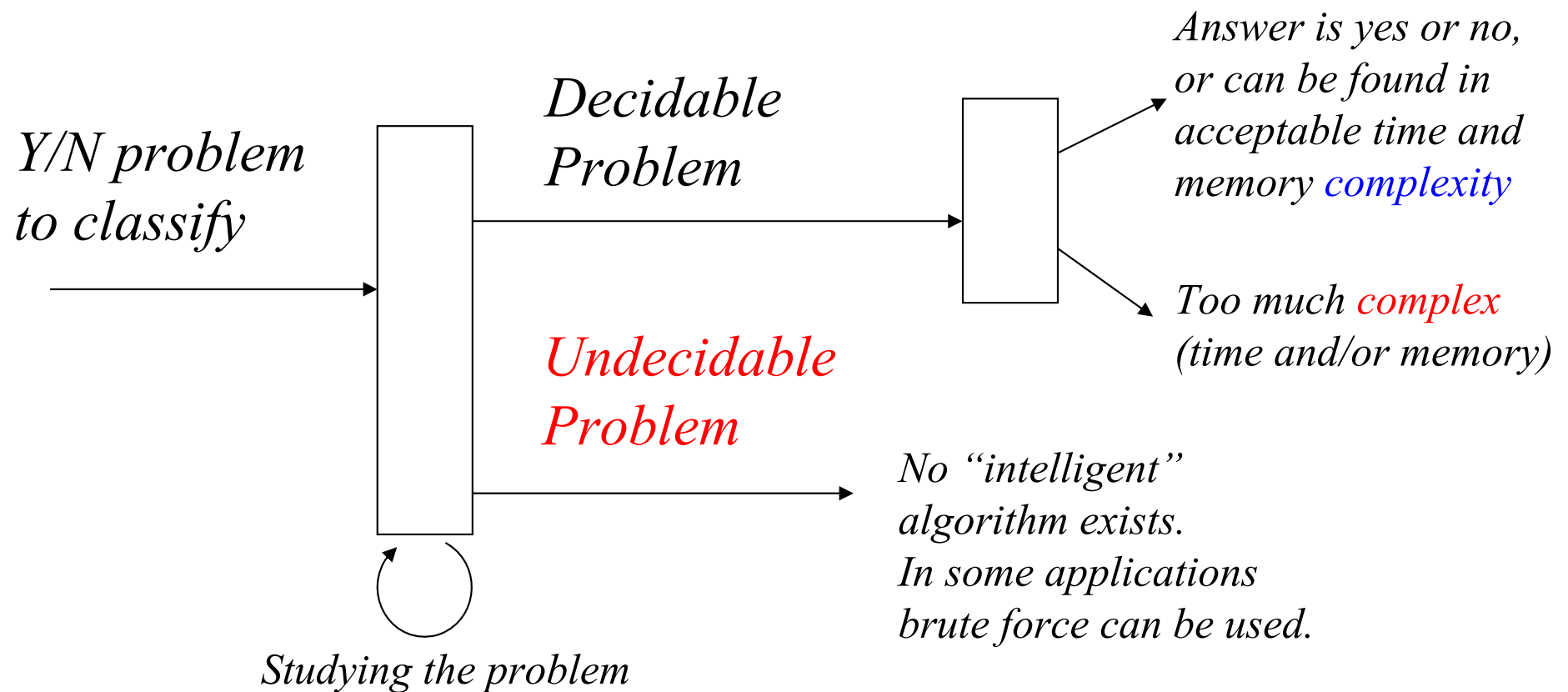
Basic example: a multiplication of numbers has solution (algorithm taught in the school),

but the complexity was different in the arabic and latin civilizations

(how to do a multiplication using roman numbers?)

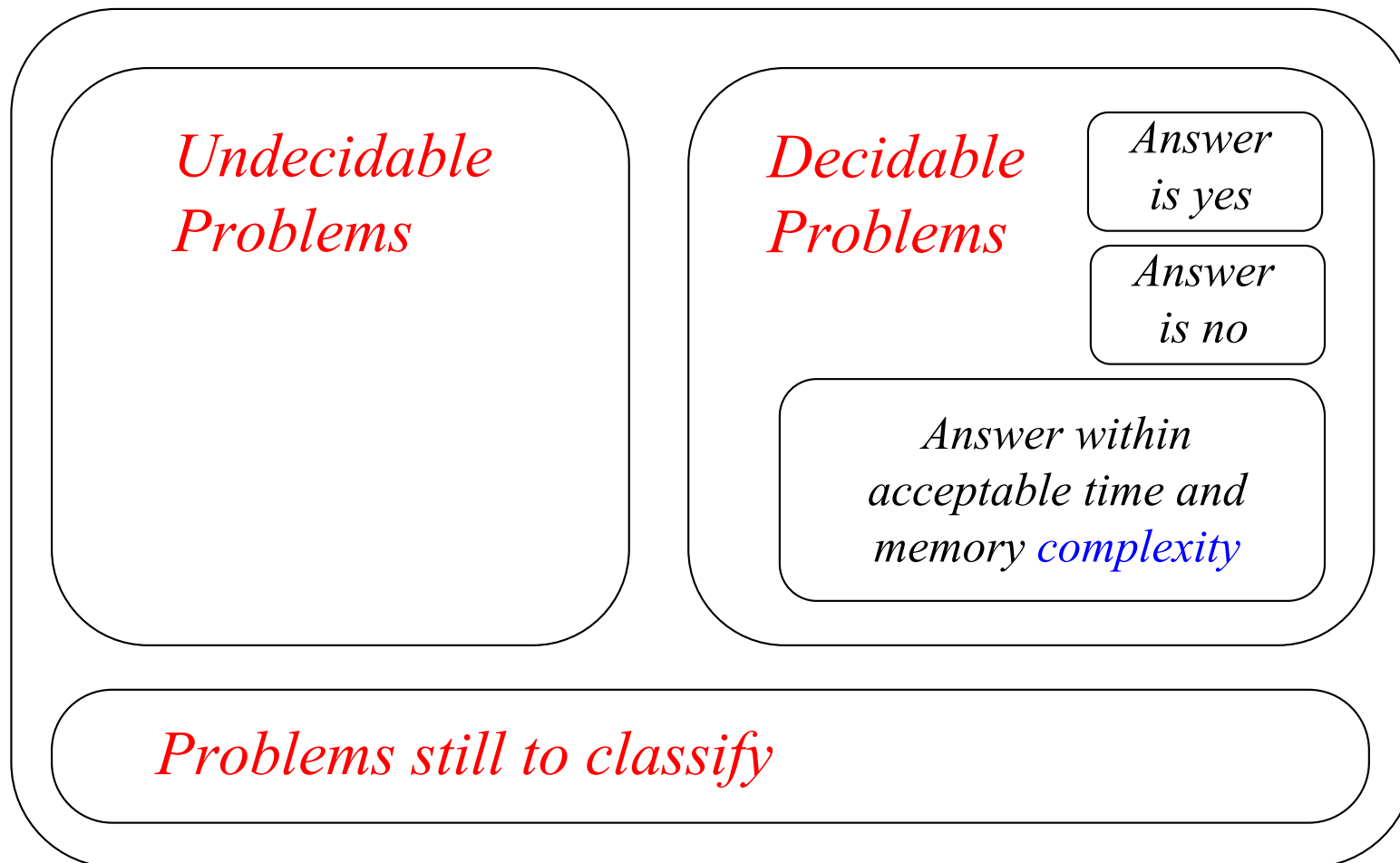
Complexity and Decidability

Problems with yes or no answers



Complexity and Decidability

Problems with yes or no answers



Decidibility

If a problem is \approx **undecidable** does it mean that it is not solvable?

No, while not proved to be undecidable there is hope it can be solved!

Classical example, Fermat Last Theorem:

Does $x^n + y^n = z^n$ have a solution for $n > 2$ and nontrivial integers $x, y \in \mathbb{Z}$?

(note that $n=2$ has infinite solutions, e.g. $3^2 + 4^2 = 5^2$)

Now, it is known that the problem is impossible, i.e. its answer is *No*. The problem remained \approx undecidable for more than 300 years (solution proven in 1998).

Turing Machines:

The *Turing Machine (TM) Halting problem* is undecidable.

If it were decidable, for instance the Fermat last theorem would have been proven long time ago, i.e. there would be an algorithm (*TM* with code n) that computing all combinations of x, y, z and $n > 2$ (number m) to find a solution verifying $x^n + y^n = z^n$.

Reducibility

One *benefits of reducibility* when to solve a given problem it is *possible to **reduce** it to another problem with known solution.*

Theorem: Assume that the problem A is **reducible** to problem B ,
then an instance of A can be transformed in an instance of B and:

- **If B is decidable then A is decidable.**
- **If A is undecidable then B is undecidable.**

Reducibility

Equality Problem: Given two marked Petri nets

$C_1 = (P_1, T_1, I_1, O_1)$ and $C_2 = (P_2, T_2, I_2, O_2)$, with markings μ_1 e μ_2 , respectively,
is $R(C_1, \mu_1) = R(C_2, \mu_2)$?

Subset Problem: Given two marked Petri nets

$C_1 = (P_1, T_1, I_1, O_1)$ and $C_2 = (P_2, T_2, I_2, O_2)$, with markings μ_1 e μ_2 , respectively,
is $R(C_1, \mu_1) \subseteq R(C_2, \mu_2)$?

The **equality** problem is **reducible** to the **subset** problem
(equality is obtained by proving that each set is a subset of the other)

Reachability Problems

Given a Petri net $C=(P,T,I,O)$ with initial marking μ

Reachability Problem:

Considering a marking μ' , does $\mu' \in R(C, \mu)$?

Sub-marking Reachability Problem:

Given the marking μ' and a subset $P' \subseteq P$, exists $\mu'' \in R(C, \mu)$ such that $\mu''(p_i) = \mu'(p_i) \forall p_i \in P'$?

Zero Reachability Problem:

Given the marking $\mu'=(0 \ 0 \ \dots \ 0)$, does $\mu' \in R(C, \mu)$?

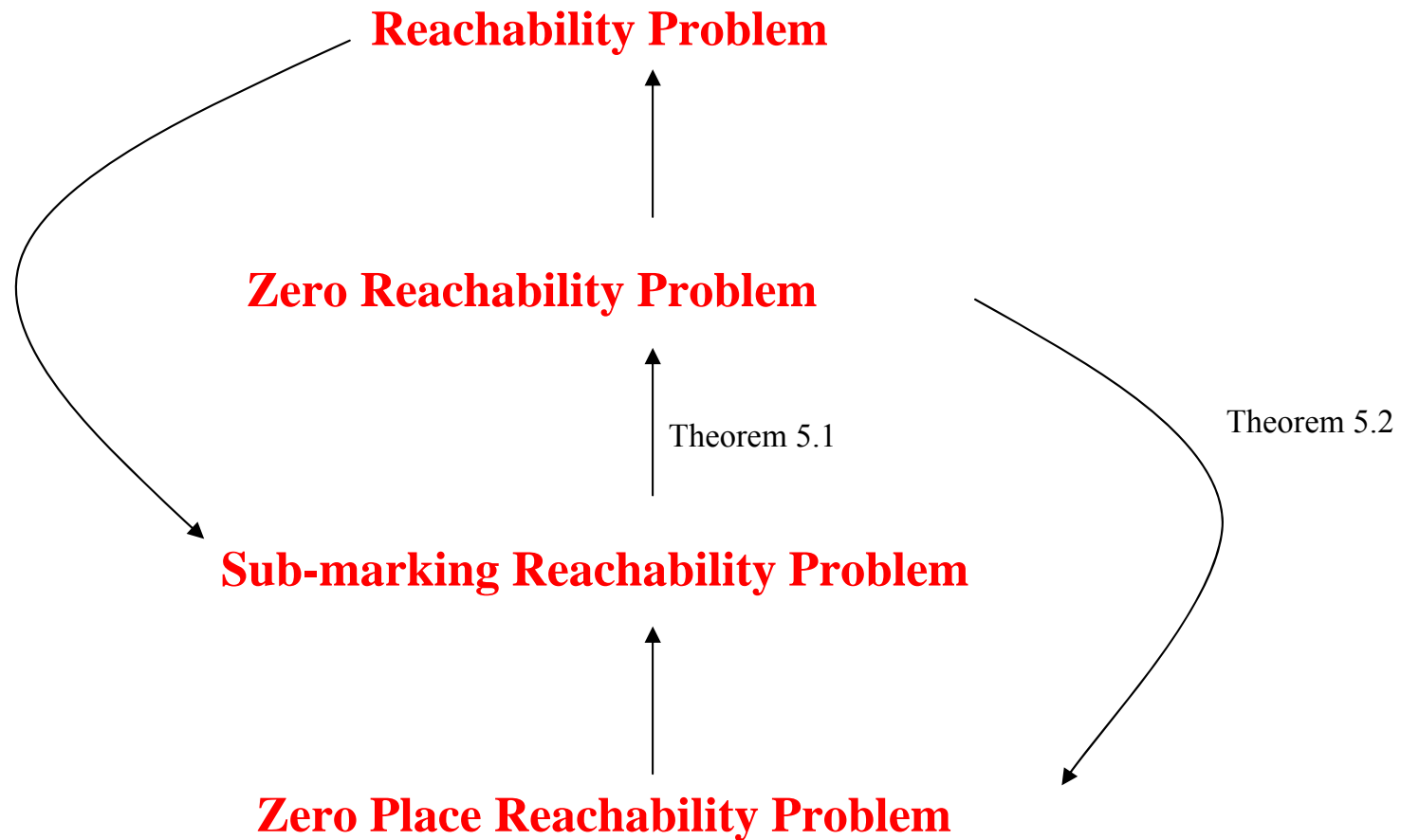
Zero Place Reachability Problem:

Given the place $p_i \in P$, does $\mu' \in R(C, \mu)$ with $\mu'(p_i) = 0$?

Reachability Problems

Legend:

$A \rightarrow B$ means A is reducible to B



Reachability Problems

Theorem 5.3: The following reachability problems are equivalent:

- Reachability Problem;
- Zero Reachability Problem;
- Sub-marking Reachability Problem;
- Zero Place Reachability Problem.

[Peterson81]

Liveness and Reachability

(Given a Petri net $C=(P,T,I,O)$ with initial marking μ)

Liveness Problem

Are all transitions t_j of T live?

Transition Liveness Problem

For the transition t_j of T , is t_j live?

The **liveness** problem is **reducible** to the **transition liveness** problem. To solve the first it remains only to solve the second for the m Petri net transitions ($\#T = m$).

Liveness and Reachability

(Given a Petri net $C=(P,T,I,O)$ with initial marking μ)

Theorem 5.5: The problem of reachability is reducible to the liveness problem.

Theorem 5.6: The problem of liveness is reducible to the reachability problem.

Theorem 5.7: The following problems are **equivalent**:

- **Reachability problem**
- **Liveness problem**

Decidibility results

Theorem 5.10: The sub-marking reachability problem is reducible to the reachable subsets of a Petri net.

Theorem 5.11: **The following problem is undecidable:**

- Subset problem for reachable sets of a Petri net

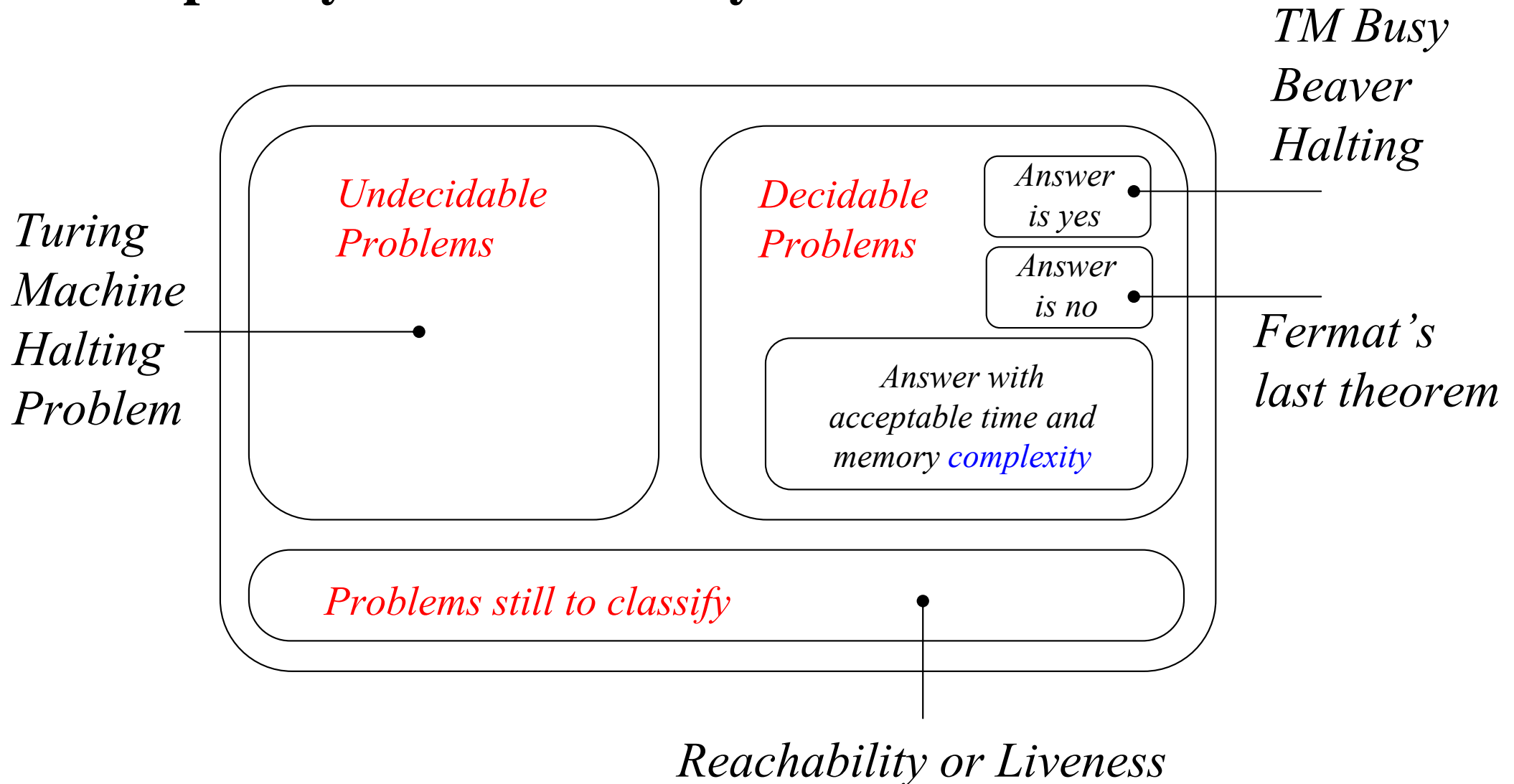
They are all reducible to the famous Hilbert's 10th problem:

The solution of the Diophantine equation of n variables, with integer coefficients

$P(x_1, x_2, \dots, x_n) = 0$ is undecidable.

(proof by Matijasevic that it is undecidable in the late 1970s).

Complexity and Decidability



Decidibility

*"... most decision problems involving finite-state automata can be solved algorithmically in finite time, i.e., they are **decidable**. Unfortunately, many problems that are decidable for **finite state automata** are no longer decidable for **Petri nets**, reflecting a natural trade off between **decidability** and **model-richness**. (...) Overall, it is probably most helpful to think of Petri nets and automata as **complementary modeling approaches**, rather than competing ones."*

[Cassandras 2008]