Graph Neural Networks for Kinetic Simulations of a ID Plasma Sheet Model D. D. Carvalho^{1*}, D. R. Ferreira², L. O. Silva¹

¹GoLP/Instituto de Plasmas e Fusão Nuclear, Instituto Superior Técnico, Universidade de Lisboa, 1049-001 Lisbon, Portugal ²Instituto de Plasmas e Fusão Nuclear, Instituto Superior Técnico, Universidade de Lisboa, 1049-001 Lisbon, Portugal

*diogo.d.carvalho@tecnico.ulisboa.pt















Supported by the Seventh Framework Programme of the European Union

Motivation

Is it possible to develop kinetic plasma physics simulators where charged particle dynamics are fully (and correctly) predicted by a neural network? If yes, what are the advantages and limitations compared to traditional solvers? Inspired by previous works on Graph Network Simulators (GNS) for fluid simulations [2,3] we aim to provide an answer to these questions.

For this initial work [1] we use as a test scenario the ID Electrostatic Sheet Model introduced by Dawson [4]. This algorithm is a predecessor of Particle in Cell codes that still models a wide range of kinetic plasma processes. We use the synchronous version of the algorithm [4] to generate both training and test data.

Graph Network Simulator (GNS)

We modified the architecture of Sanchez-Gonzalez *et al.* [3] in order to embed some of the key structure and symmetries relevant for the electrostatic sheet model. Implemented in JAX [5].





Figure 1: ID Electrostatic Sheet Model. Plasma is represented by a set of equally

negatively charged sheets moving over a neutralising ion background.

Image adapted from Dawson [4].

Figure 2: Schematic of Graph Network Simulator developed to simulate the ID Electrostatic Sheet model. **a)** Graph for different boundary conditions **b)** Node/edge vectors **c)** Graph Neural Network architecture

Generalization to different system sizes and boundary conditions



Improved energy conservation

The GNS conserves energy better than the Sheet Model (SM) at equivalent simulation time-steps.





Figure 3: a) Rollout Earth Mover's Distance [6] between predicted and ground truth test set trajectories. Metric is averaged over simulations, sheets and time-steps. Error bars indicate worst/best performance. **b)** Example of predicted sheet trajectories versus ground truth test data. Only the initial positions and velocities are provided.

Figure 4: Comparison of energy loss rates for systems consisting of 1000 sheets with different initial thermal velocities

Recover known plasma kinetic processes



Conclusions

References

Developed a general purpose ID Kinetic Plasma Simulator using Graph Neural Networks

Advantages: Better energy conservation than original Sheet Model and enables simulations at large Δt

Limitations: Simulator must run at fixed Δt and does not generalise to out of training distribution data (high v_{th})

Future work: Showcase differentiability capabilities and improve performance at high v_{th}

[1] D. D. Carvalho *et al.*, in preparation (2023)
[2] P. Battaglia *et al.*, arXiv:1806.01261 (2018)
[3] A. Sanchez-Gonzalez *et al.*, PMLR 119:8459-8468 (2020)
[4] J. Dawson, Phys. Fluids 5.4, 445-459 (1962); J. Dawson, Methods in Computational Physics 9 (1970)
[5] J. Bradbury *et al.*, <u>http://github.com/google/jax</u> (2018)
[6] C.Villani, Berlin: springer vol. 338:23 (2009)

This project was supported by the FCT under the Project No 2022.02230.PTDC (X-MASER) and Grant 2022.13261.BD and has received funding from the European Union's H2020 programme under grant agreement No 871161. Simulations were run on a local machine containing a Titan X GPU donated by NVIDIA Corporation.