Solution of nonlinear algebraic equations

Consider the following problem.

Find x such that

f(x) = 0

for a given function f. (Nonlinear means that f is not simply of the form ax + b). We will examine various methods for finding the solution.

Method 1. The bisection method

This method is based on the intermediate value theorem (see **theorems.pdf**):

Suppose that a continuous function f defined on an interval [a, b] is such that f(a) and f(b) have opposite signs, i.e. f(a)f(b) < 0. Then there exists a number p with a for which <math>f(p) = 0.

For simplicity we assume there is only one root in [a, b]. The algorithm is as follows:

Bisection method algorithm

Set $a_1 = a$; $b_1 = b$; $p_1 = (a_1 + b_1)/2$. If $f(p_1) = 0$ then $p = p_1$ and we are finished. If $f(a_1)f(p_1) > 0$ then $p \in (p_1, b_1)$ and we set $a_2 = p_1$, $b_2 = b_1$. If $f(a_1)f(p_1) < 0$ then $p \in (a_1, p_1)$ and we set $a_2 = a_1$, $b_2 = p_1$. We now repeat the algorithm with a_1 replaced by a_2 and b_1 replaced by b_2 . We carry on until sufficient accuracy is obtained.

The last statement can be interpreted in different ways: Suppose we have generated a sequence of iterates $p_1, p_2, p_{3,...}$

Do we stop when:

(i) $|p_n - p_{n-1}| < \varepsilon$ (absolute error) or (ii) $|f(p_n)| < \varepsilon$ or (iii) $|p_n - p_{n-1}| / |p_n| < \varepsilon$ (relative error)?

The choice of stopping criterion can often be very important.

Let's see how this algorithm can be programmed in Matlab (**bisection.m**) and see how we can compute the root to a polynomial using this method.

Clearly the bisection method is slow to converge (although it will always get there eventually!). Also, a good intermediate approximation may be discarded. To see this consider the solution of

 $\cos[\pi(x - 0.01)] = 0$ over the range 0 < x < 1.

We will illustrate this example in Matlab (bisection.m).

Can we find a faster method?

Fixed point iteration

We write f(x) = x - g(x) and solve

x = g(x).

A solution of this equation is said to be a **fixed point** of g. Before proceeding we state two theorems in connection with this method.

Theorem 1

Let g be continuous on [a, b] and let $g(x) \in [a, b]$ for all $x \in [a, b]$. Then g has a fixed point in [a, b]. Suppose further that $|g'(x)| \le k < 1$ for all $x \in (a, b)$. Then g has a unique fixed point p in [a, b].

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Proof

(i) Existence

If g(a) = a or g(b) = b the existence of a fixed point is clear. Suppose not. Since $g(x) \in [a, b]$ for all $x \in [a, b]$ then g(a) > a and g(b) < b. Define h(x) = g(x) - x. Then h is continuous on [a, b], h(a) > 0, h(b) < 0. Thus by the intermediate value theorem there exists a $p \in (a, b)$ such that h(p) = 0. p is therefore a fixed point of g.

(ii) Uniqueness

Suppose we have two fixed points p and q in [a, b] with $p \neq q$. Then $|p-q| = |g(p) - g(q)| = |p-q| |g'(\tau)|$ by the mean value theorem with $\tau \in (p, q)$. Since $|g'(\tau)| < 1$ we have |p-q| < |p-q|, which is a contradiction. Hence we have uniqueness.

To find the fixed point of g(x) we choose an initial approximation p_0 and define a sequence p_n by

 $p_n = g(p_{n-1}), \quad n = 1, 2, 3, \dots$

This procedure is known as **fixed point or functional iteration**. Let's see fixed point iteration in action (**fixedpoint.m**).

Theorem 2

Let g be continuous in [a, b] and suppose $g(x) \in [a, b]$ for all $x \in [a, b]$. Suppose further that $|g'(x)| \le k < 1$ for all $x \in (a, b)$.

Then if p_0 is any number in [a, b] the sequence defined by

$$p_n = g(p_{n-1}), \quad n \ge 1$$

converges to the unique fixed point p in [a, b].

Proof

Suppose that $a \le p_{n-1} \le b$. Then we have $a \le g(p_{n-1}) \le b$ and hence $a \le p_n \le b$. Since $a \le p_0 \le b$ it follows by induction that all successive iterates p_n remain [a, b].

Now suppose the exact solution is $p = \alpha$, i.e. $g(\alpha) = \alpha$. Then

$$\alpha - p_{n+1} = g(\alpha) - g(p_n) = (\alpha - p_n)g'(c_n),$$

for some $c_n \in (\alpha, p_n)$ using the Mean-Value theorem (see **theorems.pdf**). Since $|g'(c_n)| \le k$ it follows that

$$|\alpha - p_{n+1}| \le k |\alpha - p_n|$$

and hence

$$|\alpha - p_n| \le k^n |\alpha - p_0|$$
.
The right hand side tends to zero as $n \to \infty$ (since $k < 1$) and so we have $p_n \to \alpha$ as $n \to \infty$, as required.

How do we choose g(x)? For some choices of g the scheme may not converge! One way of choosing g is via **Newton's** (or **Newton-Raphson**) method.

Newton's method is derived as follows:

Newton's Method

Suppose that the function f is twice continuously differentiable on [a, b]. We wish to find p such that f(p) = 0. Let x_0 be an approximation to p such that

 $f(x_0) \neq 0$ and $|x_0 - p|$ is 'small'.

A Taylor series expansion about p gives

$$0 = f(p) = f(x_0) + (p - x_0)f'(x_0) + \frac{(p - x_0)^2}{2}f''(\tau),$$

where $\tau \in (p, x_0)$. Here we have used the Lagrange form of the remainder for Taylor series (see **theorems.pdf**). Newton's method arises by assuming that if $|p - x_0|$ is small then $(p - x_0)^2 f''(\tau)/2$ can be neglected. So we are then left with

$$0 = f(p) \simeq f(x_0) + (p - x_0)f'(x_0)$$

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Solving this equation for p we have

$$p \simeq x_0 - \frac{f(x_0)}{f'(x_0)}.$$

Applying this result successively gives the Newton-Raphson method

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$
. **NEWTON'S METHOD**

Note that this is of the form

$$x_{n+1} = g(x_n)$$
, with $g(x) = x - \frac{f(x)}{f'(x)}$.

Geometrical interpretation:

At the current value x_n find the tangent to the curve. Extend this until it cuts the x-axis - this is the value x_{n+1} . Continue procedure.

Advantages of Newton's method

Can converge very rapidly. Works also for f(z) = 0 with z complex.

Disadvantages

May not converge. Evaluation of f'(x) may be expensive. Can be slow if f(x) has a multiple root, i.e f(p) = f'(p) = 0. If roots are complex numbers then we need a complex initial guess.

Order of convergence of Newton's method

It can be shown that if $|p - x_n|$ is sufficiently small then $|p - x_{n+1}| = \lambda |p - x_n|^2$, i.e. Newton's method is **quadratically convergent**.

Secant method

A method which does not require the evaluation of the derivative f'(x) is the **secant method**. In this we make the approximation

$$f'(x_n) = \frac{f(x_n) - f(x_{n-1})}{x_n - x_{n-1}}.$$

Substituting into Newton's method we have

$$x_{n+1} = x_n - \frac{f(x_n)(x_n - x_{n-1})}{f(x_n) - f(x_{n-1})}$$
. **SECANT METHOD**

Note that this method needs two initial approximations x_0 and x_1 . It requires less work than Newton since we do not need to compute f'(x).

Geometrical interpretation

Fit a straight line through the last two values $(x_n, f(x_n))$, $(x_{n-1}, f(x_{n-1}))$. Then x_{n+1} is where this line crosses the x-axis.

Rate of convergence of secant method

This is difficult to analyze but it can be shown that if $|p - x_n|$ is sufficiently small then

$$|p - x_{n+1}| = \lambda |p - x_n|^{\alpha}$$
, where $\alpha = \frac{1}{2}(1 + \sqrt{5}) \simeq 1.618$

whereas $\alpha = 2$ for Newton. So once we are close to the root the secant method converges more slowly than Newton, but faster than the bisection method.

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Suppose we wish to solve the simultaneous equations

$$f(x,y) = 0, \ g(x,y) = 0$$

for the values x and y, where f, g are known functions. First we write this in vector form by introducing

$$q = \begin{pmatrix} x \\ y \end{pmatrix}, \quad F = \begin{pmatrix} f \\ g \end{pmatrix}$$

so that we have to solve

$$F(q) = 0.$$

It can be shown that the generalization of Newton's method is then

$$\left(\frac{\partial F}{\partial q}\right)_{q=q_n} (q_{n+1}-q_n) = -F(q_n). \quad \begin{tabular}{|c|c|c|c|} \hline \mathbf{MULTI-DIMENSIONAL} \\ \hline \mathbf{NEWTON} \ \mathbf{METHOD} \end{tabular} \end{tabular} \end{tabular} \end{tabular}$$

Here $\partial F/\partial q$ is a matrix (the Jacobian) consisting of partial derivatives.

$$\frac{\partial F}{\partial q} = \left(\begin{array}{cc} \partial f/\partial x & \partial f/\partial y \\ \partial g/\partial x & \partial g/\partial y \end{array} \right).$$

Example of 2D Newton iteration

Consider the system

$$\begin{array}{rcl} x^2 - y^2 - 2\cos x &=& 0,\\ xy + \sin x - y^3 &=& 0. \end{array}$$

Applying this method we have

$$\begin{pmatrix} 2x_n + 2\sin x_n & -2y_n \\ y_n + \cos x_n & x_n - 3y_n^2 \end{pmatrix} \begin{pmatrix} x_{n+1} - x_n \\ y_{n+1} - y_n \end{pmatrix} = \begin{pmatrix} -x_n^2 + y_n^2 + 2\cos x_n \\ -x_n y_n - \sin x_n + y_n^3 \end{pmatrix}$$

at each step of the iteration. We need initial guesses for x and y to start this off. Let's see how we could program this in Matlab (**newton2d.m**). A. G. Walton

It is well-known that a polynomial of degree n has n roots (counted to multiplicity). However when n > 4 there is no exact formula for the roots. So we need to find them numerically. One method is known as deflation.

The method of deflation

Suppose we have a polynomial $p_n(x)$ of degree n. We find a zero of this polynomial using Newton's method (say). Suppose this root is α . We can then divide out the root:

$$p_{n-1}(x) = p_n(x)/(x-\alpha),$$

so that we now have a polynomial of degree n-1. We now apply our root finding algorithm to the new polynomial. By repeating this method we can find all *n* roots.

Disadvantage of deflation

Usually we will only be finding an approximation to each root so that the reduced polynomial p_{n-1} is only an approximation to the actual polynomial. Suppose at the first stage we compute the approximate root $\overline{\alpha}$, while the true root is α . Then the perturbed polynomial is

$$\overline{p}_{n-1}(x) = p_n(x)/(x - \overline{\alpha}).$$

The crucial question to ask is the following:

Given a polynomial $p_n(x)$ and a small perturbation of this, $\overline{p}_n(x)$, can the zeros change by a large amount? The answer is yes, as may be illustrated by the following example.

Consider the polynomial

$$p_{20}(x) = (x-1)(x-2)(x-3)\cdots(x-20)$$

= $x^{20} - 210 x^{19} + 20615 x^{18} + \cdots$

Suppose we change the coefficient 210 to $210 - 10^{-7}$ and leave all other coefficients unchanged. Let's see in Matlab what happens to the roots (see **polynomial.m**).

Matlab shows us that deflation is sometimes not an accurate process.