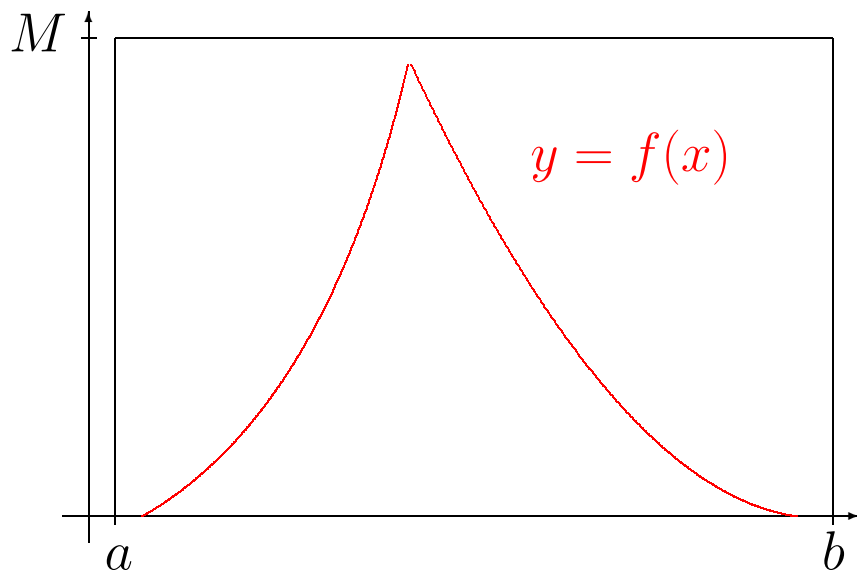


Rejection Sampling Method for Simulation

FIRST SETTING:

Suppose we wish to simulate a value W from a probability distribution having density f which satisfies the following conditions:

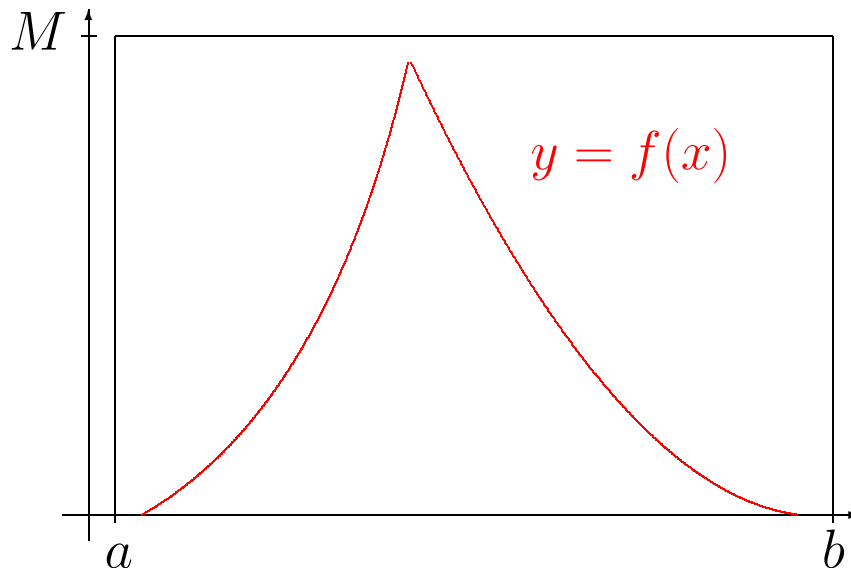
- $f(x) > 0$ only for x in an interval $[a, b]$; and
- $f(x) \leq M$ for some value of M .



Rejection Sampling Method for Simulation

SIMULATION APPROACH:

- Generate a Uniform value on $[a, b]$; call it X .
- Independently generate a Uniform value on $[0, M]$; call it Y .
- $\left\{ \begin{array}{l} \text{Accept the point } (X, Y) \text{ if } Y \leq f(X); \\ \text{the simulated value is } W = X; \\ \text{or} \\ \text{Reject the point } (X, Y) \text{ if } Y > f(X); \\ \text{repeat the first two steps again.} \end{array} \right.$

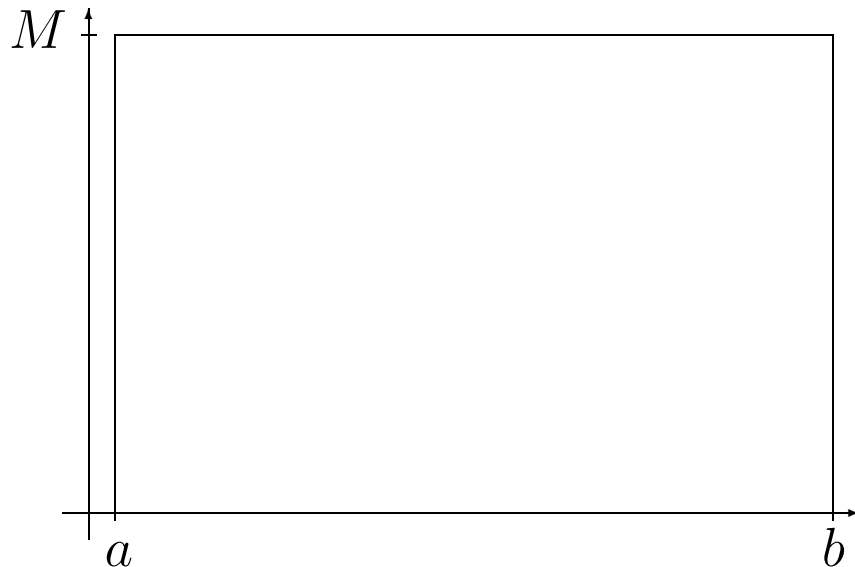


Rejection Sampling Method for Simulation

PROBABILISTIC FOUNDATION:

- The density of X is $\frac{1}{b-a}$ for $a \leq x \leq b$.
- The density of Y is $\frac{1}{M}$ for $0 \leq y \leq M$.
- The *joint* density of (X, Y) is

$$f(x, y) = \frac{1}{M(b-a)}, \quad a \leq x \leq b, 0 \leq y \leq M.$$

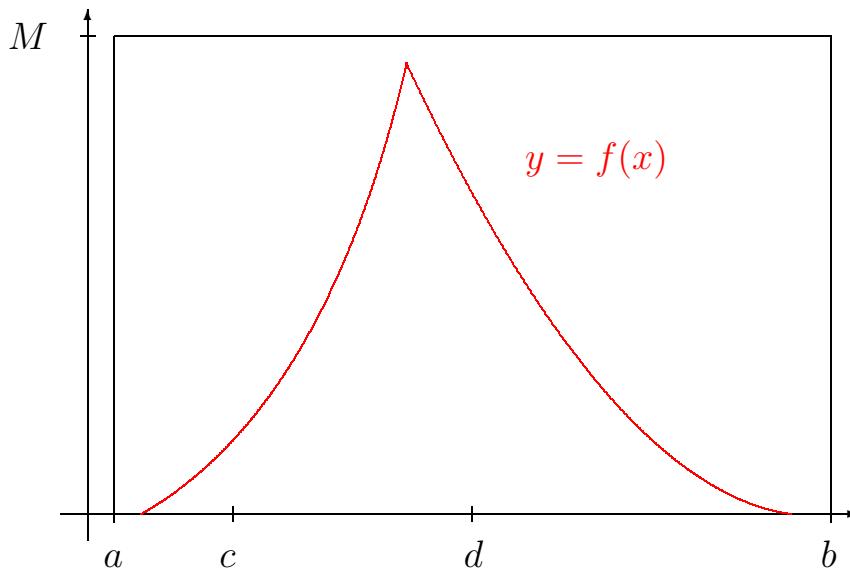


Rejection Sampling Method for Simulation

PROBABILISTIC FOUNDATION:

- Observe that

$$\begin{aligned} P(c \leq W \leq d) &= P\left(c \leq X \leq d \mid Y \leq f(X)\right) \\ &= \frac{P(c \leq X \leq d, Y \leq f(X))}{P(Y \leq f(X))} \\ &= \frac{\int_{x=c}^{x=d} \int_{y=0}^{y=f(x)} \frac{1}{M(b-a)} dy dx}{\int_{x=a}^{x=b} \int_{y=0}^{y=f(x)} \frac{1}{M(b-a)} dy dx} \end{aligned}$$



Rejection Sampling Method for Simulation

QUESTIONS:

How many uniform values must be simulated to produce a single value of W ?

How many uniform values must be simulated to produce 1000 values of W ?

Rejection Sampling Method for Simulation

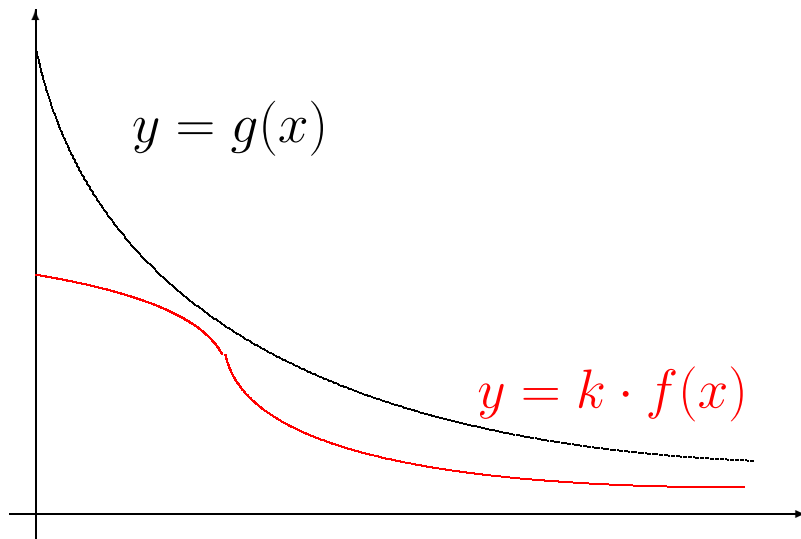
SECOND SETTING:

Suppose we wish to simulate a value W from a probability distribution having density f which satisfies the condition: there is

- some constant k and
- probability density g which is easy to simulate

such that

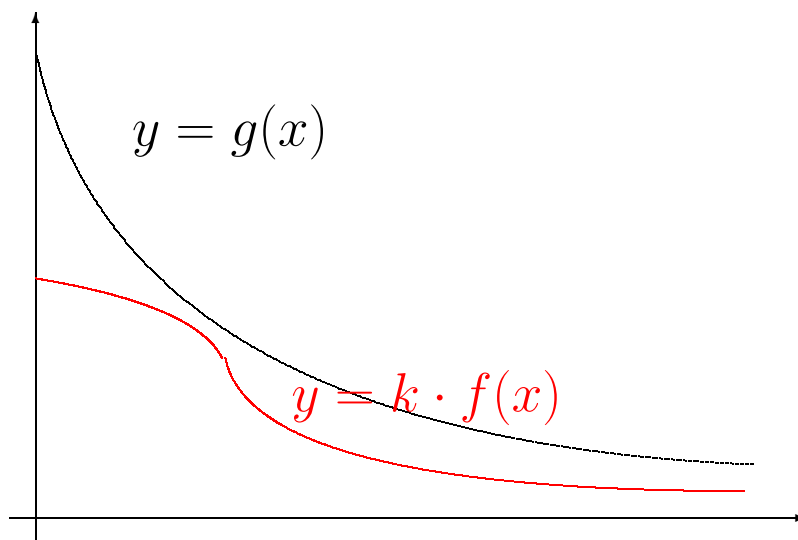
$$k \cdot f(x) \leq g(x), \quad -\infty < x < \infty.$$



Rejection Sampling Method for Simulation

SIMULATION APPROACH:

- Generate a value according to the density g ; call it X .
- Independently generate a Uniform value on $[0, g(X)]$; call it Y .
- $\left\{ \begin{array}{l} \text{Accept the point } (X, Y) \text{ if } Y \leq k \cdot f(X); \\ \text{the simulated value is } W = X; \\ \text{or} \\ \text{Reject the point } (X, Y) \text{ if } Y > k \cdot f(X); \\ \text{repeat the first two steps again.} \end{array} \right.$



Rejection Sampling Method for Simulation

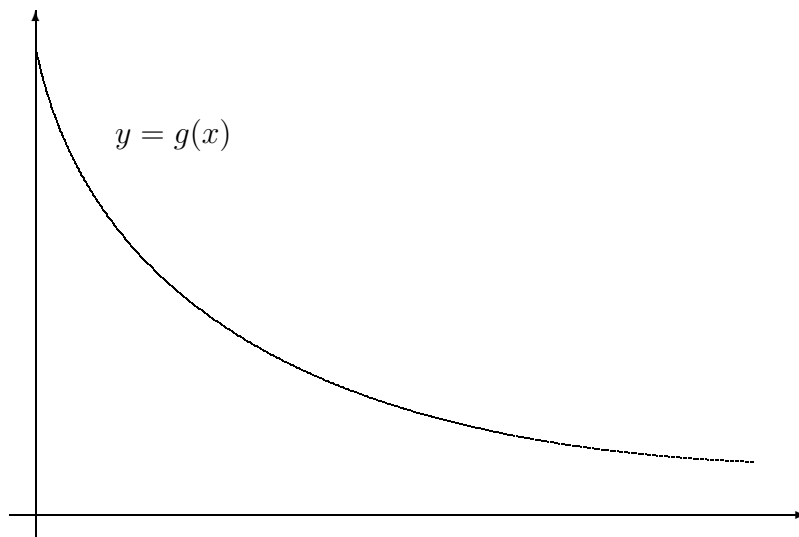
PROBABILISTIC FOUNDATION:

- The density of X is $g(x)$.
- The *conditional density* of Y given $X = x$ is

$$f(y|X = x) = \frac{1}{g(x)} \text{ for } 0 \leq y \leq g(x).$$

- The *joint density* of (X, Y) is

$$\begin{aligned} f(x, y) &= f_1(x)f(y|x) \\ &= g(x) \cdot \frac{1}{g(x)}, & 0 \leq y \leq g(x), 0 \leq x < \infty \\ &= 1, & 0 \leq y \leq g(x), 0 \leq x < \infty \end{aligned}$$



Rejection Sampling Method for Simulation

PROBABILISTIC FOUNDATION:

- Observe that

$$\begin{aligned} P(c \leq W \leq d) &= P\left(c \leq X \leq d \mid Y \leq k \cdot f(X)\right) \\ &= \frac{P(c \leq X \leq d, Y \leq k \cdot f(X))}{P(Y \leq k \cdot f(X))} \\ &= \frac{\int_{x=c}^{x=d} \int_{y=0}^{y=kf(x)} 1 \, dy \, dx}{\int_{x=0}^{x=\infty} \int_{y=0}^{y=kf(x)} 1 \, dy \, dx} \end{aligned}$$

