Formative User Study Mental Model

Group 10



Why using "Uncovering the Mental Model"?

Wizard of WOZ

Think Aloud with WOZ

- Route Planning & Mobility Apps are quite common for users
- therefore functionality and interaction is rather obvious
- WOZ & Think Aloud with WOZ concentrate on step-by-step not necessary / suitable

Uncovering the Mental Model

 Get in-dept feedback on the different elements of each screens is more helpful



Technique: Uncovering the Mental Model

Steps for the user feedback

- 1. Explain the idea
- Users explained what they see / what is clear / not clear to them



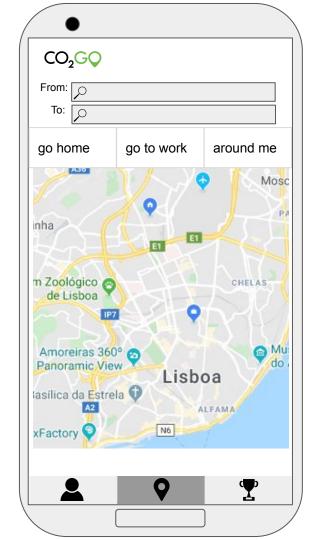
3. Summarize and discuss the results in group

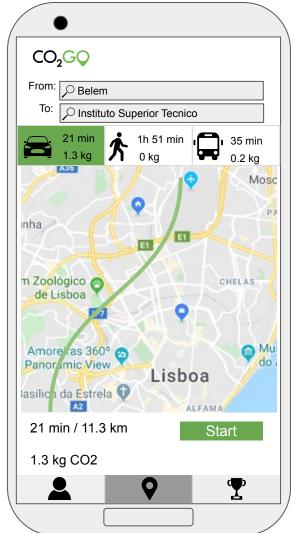
4. Draw conclusions on elements



Overview of the app

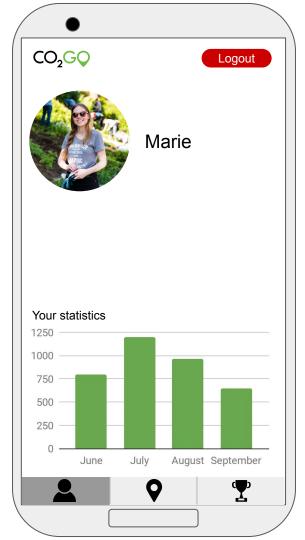


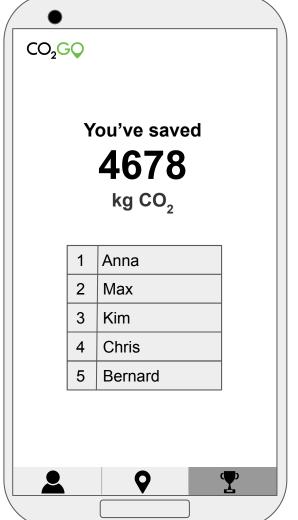










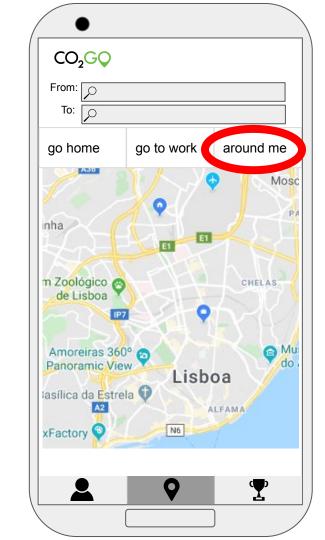


Results



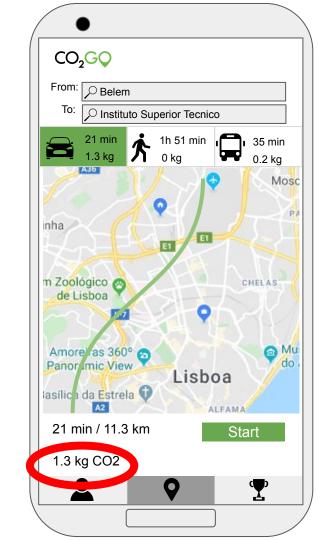
Home Page

- "Around me" button created some confusion.
- We have decided that we will skip "Around me" for now



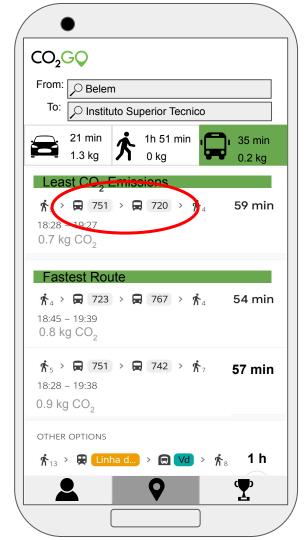
Search Page

- The measuring of CO₂ is confusing since it seems abstract, maybe use a different measure
- We have since looked into using other measure such as number of plastic straws for measurement: One plastic straw is 1.46 grams of carbon dioxide emissions
- There was also a request to add options for arrival and departure time
- This is something we have decided to implement



Routes Page

- "Too messy, a lot of information"
- Option to know which type of bus you are taking
 - Gas, Natural Gas, Electric



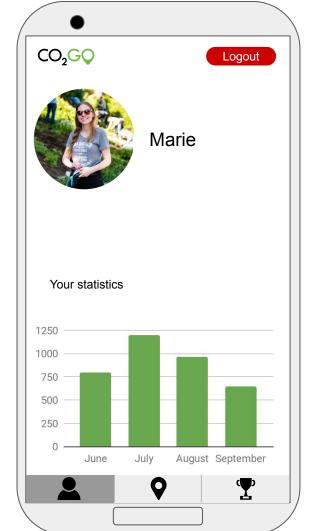
Login Page

- No Login button
- No In-app Registration



Profile

- This page Looks empty
- We will add something like tip of the day, Add labels to the graph and put historical direction



Scoreboard

- I would add the points of each person
- Put more color
- Always have user's position even if not in top 5
- Add ribbons for users based on goals
- Maybe have a progress bar that fills up for different levels
- Add a description of how the calculations are made

