# A Cross-Core Performance Model for Heterogeneous Many-Core Architectures

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Abstract. An accurate performance predictor to identify the most suitable core-architecture to execute each thread/workload in a heterogeneous many-core structure is proposed. The devised predictor is based on a linear regression model that considers several different parameters of the many-core processor architectures, including the cache size, issuewidth, re-order buffer size, load/store queues size, etc.. The devised predictor is easily integrated in most system schedulers, providing the ability to periodically determine whether a certain thread is running in the most efficient core-architecture. The obtained experimental results show that the devised model is able to identify the correct core-architecture in a large majority of the cases, leading to average performance differences as low as 7% when compared with an oracle scheduling solution.

Keywords: Performance estimation  $\cdot$  linear regression model  $\cdot$  heterogeneous systems  $\cdot$  single-ISA architecture  $\cdot$  many-core processor  $\cdot$  application scheduling

## 1 Introduction

Advances in processor design have recently pushed for the development of heterogeneous processors, in order to tackle the power and memory walls. In particular, by relying on appropriate and different core architectures, it is possible to efficiently leverage Memory-Level Parallelism (MLP) and Instruction-Level Parallelism (ILP) [7, 8] such as to minimize power and energy consumption with a reduced performance loss. However, exploiting heterogeneity often requires the development of efficient scheduling mechanisms, in order to anticipate the performance gains due to the migration of an application from one core to another, or to the morphing of a given core, which can be achieved by means of clock/power gating or by relying on reconfigurable technologies.

In particular, driven by the introduction of the ARM big.LITTLE heterogeneous processor [1] (although not exclusively), intensive research has recently been put forth in the exploitation of heterogeneous processor systems composed of multiple in-order and out-of-order cores, by developing methodologies to manage the allocation of tasks to cores. For example, Patsilaras et al. [9] described

<sup>\*</sup> This work was partially supported by national funds through Fundação para a Ciência e a Tecnologia (FCT), under project UID/CEC/50021/2013.

a Chip Multi-Processor (CMP) with two core architectures, where one is tuned for exploiting MLP and the other for ILP. To manage the application allocation, the authors make use of on-line sampling techniques performed on both core architectures, as well as a heuristic algorithm based on the detection of clustered Last-Level Cache (LLC) misses.

A similar methodology was employed by Kumar et al. [8], although relying on a two-stage approach. During the first stage (*sampling*), applications are permuted over all core architectures in order to obtain a set of per-core statistics, retrieved from Hardware Counters (HCs). In a second stage, the gathered statistics are used to predict which core is the best suited for each application. Although the authors consider the possibility of using more than two different core types, they still require periodic on-line sampling of all application-core permutations, which a slow process and requires the system to operate sub-optimally during such periods.

Naturally, various attempts have been made to avoid this slow sampling process. For example, Shelepov et al. [13] described a computational system where the scheduler is supplied with application signatures, obtained through off-line analysis. However, this requires all applications to be re-compiled specifically for such a system, which is not always feasible. Saez et al. [11] use the count of LLC misses to grossly estimate the speedup factor without having to sample all application-core permutations. However, other parameters (e.g., core width), which cause many different interactions affecting application performance, cannot be properly described by just analyzing cache miss rates. Craeynest et al. [15] took a similar approach, by deriving an HC based simplified model to estimate performance differences between *small* in-order and *big* out-of-order cores. Based on this model, the authors developed a system scheduler to regularly estimate the performance of running applications on the alternate core and decide whether a core switch is worthwhile. However, this approach is constrained to two core types and can only take into account a small subset of architectural changes, namely in Re-order Buffer size and issue width. Hence, other parameters (e.g. the cache hierarchy) are not correctly predicted. Taking this into consideration, Pricopi et al. [10] developed an ARM big.LITTLE specific prediction model that is able to take into account more architectural parameters, using a mixture of HC statistics and offline analysis. However, in addition to the requirement of an offline analysis, it still only considers two possible core variations at once.

Other scheduling approaches have also been proposed based on the similarity between the considered application and a previously known group or class of applications. For example, Delimitrou and Kozyrakis [4] proposed the use of a collaborative filtering technique on large data centers to schedule the application, by identifying similarities with previously known applications. However, such method requires an offline sampling process across a large set of server configurations. Other approaches have also been proposed for the specific purpose of guaranteeing the quality of service on ARM big.LITTLE systems (e.g., [5, 6, 16]). However, such strategies focus on applications with real-time constraints and cannot be applied to the general case. In accordance, this paper addresses the identified issues and limitations by proposing a new low-overhead and architecture-independent method to derive adaptable performance models. The devised models estimate the attainable performance over a large range of varying micro-architectural parameters and can be used both at a hardware-level or as a software module integrated into the OS scheduler. The considered approach makes use of a Linear Regression Model based on several commonly available HCs. In order to fully illustrate the proposed method, an example model based on out-of-order cores with different cache hierarchies, Re-order Buffer (ROB), Load Queue (LQ) and Store Queue (SQ) sizes was derived. The resulting model was then cross-validated with a set of 81 different core types using the PARSEC benchmark suite [2] and the microarchitectural simulator Sniper [3]. The proposed model is shown to be highly accurate and, when integrated with a system scheduler, is able to obtain performance errors below 2.2% and 6.8% for an heterogeneous processor featuring 2 and 11 different cores, respectively.

The remaining of this manuscript is organized as follows. Section 2 presents the proposed performance modeling approach, which relies on typically available processor HCs to construct a linear regression model. By considering a set of important architectural parameters that influence both memory- and instructionlevel parallelism, a logarithmic-linked function is derived to estimate the average performance of an application (measured using the Cycles Per Instruction (CPI) metric) when the execution is migrated from one core to another. Section 3 presents the experimental results, by considering the difference between the real and the predicted performances of a set of applications extracted from the PAR-SEC benchmark suite. Finally, Section 4 concludes the paper by highlighting the main contributions.

## 2 Performance Modeling

Most current processors are equipped with multiple HCs that can be configured to measure various runtime statistics (e.g., cycle counts, retired instructions, cache misses), which can then be used to infer the application performance [11, 13, 15]. Such information allows for the development of intelligent software and/or hardware modules, capable of scheduling running applications to the most appropriate core architectures and/or adapting the characteristics of each core according to the scheduled application's computational requirements. Hence, it is herein considered that, during program execution, a set of HCs are measured at a *source core*, in order to characterize the current application phase. Based on such information, the devised system is able to predict the attainable performance on a *target core*, in order to support a decision on whether to move the thread to a different core or to apply any core morphing techniques. Like previous cross-core performance models, the proposed methodology assumes that any cross-thread interaction effects (i.e., cache sharing or synchronization) are core-independent, such that they manifest on all target cores similarly to the source core, reducing the modeling difficulty considerably.

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Hence, this manuscript leverages the correlation between HC statistics and application performance in order to derive cross-core performance models. To attain such a goal, a Linear Regression Model (LRM) is adopted, which allows accurate performance predictions across hypothetical changes on several microarchitectural parameters, given an initial representative training set. Moreover, considering that the *retired instruction count* is an easy-to-measure and coreindependent runtime statistic, it is used to normalize all runtime statistics into an application-independent scale that is easier to work with. As a result, CPI becomes an obvious choice for performance metric and is therefore used as the LRM dependent variable, since it can also be easily measured and is already normalized by the instruction count.

Furthermore, in order to improve the quality of the model, a logarithm link function is used. This is a natural approach, not only because the CPI metric is always positive, but also because experimental evaluation has shown that the original model's residual distribution is log-normal. Accordingly, since normallydistributed residuals are preferable in order to ensure that the least-squares estimator matches the maximum-likelihood estimator (as the latter has better statistical properties [12]), the proposed model is constructed in order to estimate the logarithm of the CPI at a target core (tgt),  $\log(\hat{CPI}_{tgt})$ , by relying on the perceived performance at a source core (src) and on a set of HCs that are highly correlated with the architectural differences between source and target cores. Hence, when applying the adopted LRM, the following performance estimation equation is obtained:

$$\log(\hat{CPI}_{tgt}) = \beta_0 + \beta_1 \log(CPI_{src}) + \sum_{i=1}^N \beta_{i+1} x_i , \qquad (1)$$

where  $\hat{CPI}_{tgt}$  represents the estimated CPI at the target core,  $\beta_i$  are model coefficients (in particular,  $\beta_0$  represents the constant or intercept term),  $\log(CPI_{src})$  represents the logarithm of the CPI measured in the source core, and  $x_1, \dots, x_N$  represent the set of N regression terms obtained by coupling the statistics gathered by using HCs with the micro-architectural parameter variations. Each regression term  $x_i$  is herein considered to express the product of the variation  $\Delta p$  of a given micro-architectural parameter p between the source  $(p_{src})$  and target  $(p_{tgt})$  cores ( $\Delta p = p_{tgt} - p_{src}$ ), with a runtime statistic  $S_i$ , normalized by the retired instruction count I:

$$x_i = \frac{S_i}{I} \Delta p_i . (2)$$

Concerning the selection of regression terms, it is important to note that, although the model accuracy generally increases with the introduction of more regression terms, this leads to an increase in model complexity and possibly to over-fitting, reducing its effectiveness when applied to new (i.e., unobserved) applications. It is therefore important to carefully select the minimum number of terms that allow attaining an effective modeling of the dominant effects of all architectural parameters of interest. This procedure can be automated using statistical methods for automatic regressor choice (e.g., Lasso [14] or Elastic

| Architecture<br>Parameter | Description                              | Dominant Effects  |
|---------------------------|--|---|
| $L\{1,2,3\}size$          | Total size of caches L1, L2 and L3       | Impacts the cache hit rate, significantly impacting the memory access latency.  |
| LQsize                    | Load Queue size                          | When full, generates structural hazards<br>for new load instructions, causing pipeline<br>stalls at the issue stage.  |
| SQsize                    | Store Queue size                         | When full, generates structural hazards<br>for new store instructions, causing pipeline<br>stalls at the issue stage. |
| ROB                       | Re-order Buffer size                     | When full, generates structural hazards, leading to stalls at instruction issue.                                      |
| W                         | Core issue, dispatch<br>and commit Width | Affects the peak instruction throughput at issue, dispatch and commit stages.   |

Table 1: Description of the considered set of core parameters, together with their dominant effects concerning the attained performance.

Net [17]), which provide the means for an automatic search over the regressor space in order to retrieve the most adequate architectural parameters and runtime statistics. Nevertheless, because the number of architectural parameters herein considered is not too large such approaches are not strictly necessary.

In order to obtain a generic model that covers a representative set of parameters, and simultaneously shows the flexibility of using a LRM to predict performance differences between different cores, a highly heterogeneous manycore CMP is herein considered as an example proof of concept, including many different out-of-order architectures of varying cache sizes (although limited to equal sized L1 instruction and data caches), issue widths, ROB sizes, as well as different load and store queue sizes (modeled as two separate queues). The set of considered parameters and their dominant effects are summarized in Table 1. Accordingly, it is necessary to choose runtime application-dependent statistics that are most correlated with the dominant effects of each micro-architectural parameter being varied. In order to choose between different runtime statistics that explain similar effects, their impact on the model prediction quality was evaluated by relying on the Sniper Multi-Core Simulator [3] to provide accurate simulations of several x86 micro-architectures. To analyze the results, the t-statistic (i.e., significance) was used, as well as the coefficient of determination  $R^2$  of the resulting model. Nonetheless, the ease of measuring the various possible statistics in real hardware was also taken into account. The result of this analysis is presented in Table 2. As can be seen, all the chosen statistics correlate with at least one of the dominant effects mentioned in Table 1. To better illustrate the considered statistics, the maximum t-statistic value for a corresponding 3-coefficient model (N = 1) is also presented, measured under the

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Table 2: Runtime statistics subset (most-relevant) for each processor parameter, the corresponding effect, and the maximum observed absolute t-Statistic value. Boldfaced t-Statistic values represent the variables used in the final model.

| Hardware counter  | Correlates with             | t-Stat. |  |  |
|---|-----------------------------|---------|--|--|
| ▶ Core Width $(W)$ related architectural parameters   |                             |         |  |  |
| <i>I</i> : Instruction Count  | Peak performance            | 11.36   |  |  |
| Hdep: Data Hazards at dispatch  | Instruction interdependency | 10.12   |  |  |
| <b><math>\triangleright</math> ROB Size</b> ( <i>ROB</i> ) related architectural parameters |                             |         |  |  |
| Hrob: Hazards due to full ROB   | ROB occupancy               | 6.62    |  |  |
| Hdep: Data Hazards at dispatch  | Instruction interdependency | 6.75    |  |  |
| ► Load Queue Size ( <i>LQsize</i> ) related archite   | ctural parameters           |         |  |  |
| LD: Load Uops Count   | Load queue usage rate       | 26.81   |  |  |
| Hlq: Hazards due to full LQ   | Load queue usage rate       | 18.11   |  |  |
| <b>Store Queue Size</b> $(SQsize)$ related architectural parameters                         |                             |         |  |  |
| ST: Store Uops Count  | Store queue usage rate      | 19.51   |  |  |
| Hsq: Hazards due to full SQ   | Store queue usage rate      | 16.71   |  |  |
| ▶ Cache Sizes $(L{1,2,3}size)$ related architectural parameters                             |                             |         |  |  |
| $L{1,2,3}miss:$ Cache miss Count  | Memory access latency       | 7.80    |  |  |
| LD: Load Uops Count   | Cache access rate           | 3.81    |  |  |
| ST: Store Uops Count  | Cache access rate           | 4.12    |  |  |

same experimental methodology as the results that will be presented in Section 3. For comparison purposes, some statistics that were left out from the proposed model are also shown. As can be seen, their corresponding t-statistic values are considerably lower than that of the selected HC based statistics (presented in boldface).

To further evaluate the relationship between the architecture parameters and the identified statistics, each of the considered architectures parameters were varied (one at a time), and their impact on each of the considered statistics was measured. The subsequent analysis was conducted by means of a set of scatter plots containing the parameters variation (x-axis) and the variables of interest (y-axis). It was then observed that some of the variables present a non-linear correlation with the corresponding architecture parameter. To model such cases, a Taylor series expansion was used. Hence, the following simple, but still highly representative, 14-term LRM was obtained:

$$\log(CPI_{tgt}) = \beta_0 + \beta_1 \log(CPI_{src}) + \beta_2 L1miss_n \Delta L1size + \beta_3 L2miss_n \Delta L2size + \beta_4 L3miss_n \Delta L3size + LD_n (\beta_5 \Delta LQsize + \beta_6 \Delta LQsize^2) + ST_n (\beta_7 \Delta SQsize + \beta_8 \Delta SQsize^2) + Hdep_n(\beta_9 \Delta ROB + \beta_{10} \Delta W) + \beta_{11} Hrob_n \Delta ROB + \beta_{12} \Delta W + \beta_{13} \Delta W^2.$$
(3)

Upon obtaining the above defined LRM, the  $\beta_i$  coefficients were estimated by training the LRM with observations obtained by running a representative set of benchmarks on all core variations of interest, resulting in a linear number of models (i.e., one per source core). It should be noticed that the number of terms in (3) was chosen such as to allow an overall minimization of the estimation error when applied to an independent group of benchmarks (i.e., different from the dataset used to estimate the model parameters). Moreover, when considering two models with similar error values, the one with the lowest number of terms was chosen.

### 3 Experimental Results

In order to properly evaluate the developed cross-core performance model, the Sniper Multi-Core Simulator [3] was used, to provide accurate simulations of several x86 micro-architectures. Hence, a vast set of core variations was described in this simulation framework, by varying several highly important micro-architecture and cache organization parameters, as depicted in Tables 3 and 4. In accordance, a total of 81 different core variations were simulated, allowing an effective modeling of the interaction between the considered parameters.

To ensure the representativeness of the devised model when considering multiple types of workloads, the PARSEC [2] benchmark suite was chosen for its training and validation procedures. For such purpose, simulator-specific *magic* instructions were added to each of the eleven PARSEC benchmarks, in order to define the appropriate simulation Region of Interest (ROI) for each benchmark, therefore excluding the initialization and shutdown phases, since these depend almost solely on the systems outside of the processor's control (e.g., hard drive data access latency and bandwidth) and are therefore uninteresting from an architectural point-of-view.

The benchmarks were then executed to completion using the predefined "small" input set on each of the 81 different processors, with the pre- and post-ROI sections simulated in fast-forward mode in order to reduce the processing time. All runtime statistics required by the model were measured during the execution and stored for later processing.

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| Cache Level                                | Configuration | Associativity | Set count | Total Size         |
|--|---------------|---------------|-----------|--------------------|
| <ul> <li>▶ L1-D</li> <li>▶ L1-I</li> </ul> | Small         | 2             | 8         | 1 KB               |
|  | Medium        | 2             | 16        | 2  KB              |
|  | Large         | 4             | 32        | 8  KB              |
| ► L2                                       | Small         | 4             | 32        | 8 KB               |
|  | Medium        | 8             | 64        | 32  KB             |
|  | Large         | 8             | 256       | 128  KB            |
| ► L3                                       | Small         | 8             | 1024      | $512~\mathrm{KB}$  |
|  | Medium        | 16            | 2048      | 2048  KB           |
|  | Large         | 16            | 8192      | $8192~\mathrm{KB}$ |

Table 3: Considered cache hierarchy variations (associativity, set count, and total size in KB); The block size was set fixed and equal to 64 Bytes.

| Table 4: | Considered        | architecture | variations |
|----------|-------------------|--------------|------------|
|          | 0 0 0 0 0 - 0 0 0 |              |            |

| Architecture Parameter                        | Considered values |
|---|-------------------|
| ▶ Load Queue size $(LQsize)$                  | 1; 5; 10.         |
| ▶ Store Queue size $(SQsize)$                 | 1; 5; 10.         |
| ▶ Re-order Buffer size $(ROB)$                | 32; 64; 128.      |
| ▶ Core issue, dispatch and commit Width $(W)$ | 1; 4; 8.          |

#### 3.1 Model validation

Since the model assumes the representativeness of the training set for all possible applications and cores, it makes sense to use as much information as possible during its validation. Therefore, a leave-one-out cross-validation approach was adopted, such that one random application was removed from the training set in each iteration, and subsequently used for model validation. Moreover, to guarantee correctness in the evaluation procedure, none of the applications used in the training procedure were used for the validation procedure. Finally, in order to further illustrate the quality of the model, multiple goodness-of-fit measures were calculated for each of the 81 individual source core models.

Figure 1 presents the CPI normalized prediction over all considered architecture variations, represented as a Tukey box-plot for each benchmark. As can be observed, the model provides accurate predictions over a wide range of application characteristics for all considered core parameters. On the other hand, it can also be observed that the largest prediction error occurs for the *canneal* and *streamcluster* applications, which is explained by the fact that these benchmarks comprehend a larger inter-phase variation of the observed CPI. Such a variation could be explained (in future work) by evaluating the error across application phases, instead of evaluating across the whole application execution.



Fig. 1: Predicted CPI (with cross-validation) for all considered architecture variations, with the minimum and maximum values of the coefficient of determination  $(R^2)$  and of the Root Mean Square Error (RMSE) obtained for all models.

| # of Cores $N$                       | 2     | 3     | 6     | 11    |
|--------------------------------------|-------|-------|-------|-------|
| Random Scheduler CPI                 | 1.67  | 1.67  | 1.67  | 1.67  |
| Best/Oracle Scheduler CPI            | 1.38  | 1.22  | 1.07  | 1.03  |
| Proposed Model Scheduler CPI         | 1.41  | 1.28  | 1.15  | 1.10  |
| Relative Error (Proposed vs. Oracle) | 2.17% | 4.92% | 7.48% | 6.80% |

Table 5: Scheduler validation test results

An F-test of overall significance [12] was also performed on all models, in order to evaluate whether a simple intercept-only fit would be statistically indistinguishable from the proposed models. The obtained results showed a p-Value of 0 for all cases, which fulfills this basic quality requirement.

Lastly, a scheduler-specific validation test was performed, which evaluates whether the proposed model could effectively predict the most efficient core for each application. Hence, for each iteration of the test, a permutation of one source core and N-1 alternative target cores was picked at random. The model was then used to predict the best core (minimum CPI) for each application, out of the N possible choices. The observed CPI in the chosen core was then compared with the observed CPI of a scheduler using either a *random* or an *oracle* policy. A total of 891 000 iterations of this validation mechanism were executed using different values of N. The results, presented in Table 5, show that the model manages to estimate the correct core in a large majority of the cases. Furthermore, when the proposed model performs an incorrect guess, only a reduced performance loss is observed when compared to the *oracle* case. 10 Rui Pinheiro, Nuno Roma, and Pedro Tomás

#### 4 Conclusions

An accurate performance predictor based on a Linear Regression Model is herein proposed to identify, within a heterogeneous many-core processor, the most suitable core-architecture to execute each thread/workload. Hence, it considers the co-existence of multiple cores, characterized by several different parameters, including the cache size, issue-width, ROB size, load/store queues size, etc.

The devised predictor is easily integrated in most system schedulers, providing the ability to periodically determine whether a certain thread is running under the most efficient core-architecture. Conversely, it can also be used for design space exploration in morphable or dynamically reconfigurable structures, not only to determine when the processing architecture should be reconfigured, but also to determine the corresponding set of parameters.

The experimental evaluation showed that the devised model is able to identify the correct core-architecture in a large majority of the cases, leading to average performance differences as low as 7% when compared with the *oracle* solution.

The offered flexibility makes the devised model easily adaptable to other optimization metrics besides the considered CPI. As an example, an energy estimation model can be easily implemented, in order to obtain energy/poweraware scheduling schemes.

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